

# What's New in MSC.visualNastran 4D 2002?

The upcoming release of MSC.visualNastran 4D 2002 includes several new features that enhance our motion capabilities and ease-of-use. With new functionality in the motion core and the addition of an interactive multimedia tour that presents the fundamentals of the application, we allow our users to simulate a range of problems and be more productive sooner.

**New File Open Dialog** is modeled after the Microsoft "Open" dialog box and includes **File Preview**, a thumbnail image of the model. *File> Open.* 

Our **Getting Started** is an interactive multimedia tour that guides our new users through basic concepts of how to use vN4D and enables them to start their own projects. *Help>Welcome.* 

**Document Templates** allow users to create custom templates for their \*.wm3 files. Templates for English and metric units are provided. *File> Open.* 

With the **Improved Formula and Table Interfaces**, graphs give the user visual feedback of the current formula or table data. Users can create tables from their formulas (ramp, step, harmonic, or user-defined functions) or input table data manually or from a file. For both dialogs, users can manipulate graph data by dragging data points or double-clicking to add data points.



**Improved Settings Dialogs** has "tree" hierarchy that allows Display Settings and Simulation Settings to be combined into one useful dialog. Desktop Settings and Properties dialogs also include a convenient **Window Shade** button **I** to minimize these windows. **World>Simulation Settings/Display Settings.** 



**"Paint the Constraint"** allows you to quickly create assemblies by "painting" constraints directly onto objects without first placing coords. *Help keyword: constraint.* 

**Enhanced View Manipulations** - Transient Pan & Zoom provides animated transitions from one viewpoint to another as user changes views. Mouse View Control allows pan, zoom, and rotate control of the view using the mouse. *Help keyword: shortcuts, transient zoom.* 



Improved Key Frame Interface simplifies the creation

Joint Friction simulates friction of pin/slot joints. *Help keyword: joint friction.* 

**Belts and Gears** are two new constraint types included in this release. The gear/coupler constraint models general idealized gears. Spur and bevel gear types can be modeled, coordinating the relative orientation and motion. Belt constraints are idealized and implemented in a planar fashion. Multiple belt systems can be coupled for more complex motion. *Help keywords: belts, gears.* 

**Curved Slots** constrain a body to move along a curved track. *Help keyword: slot.* 

**User Preferences** allow users to set and save default background color, units, meter appearance, materials, messages, and toolbars. With the **CAD Environment Emulation** feature, users can configure their background color(s) and view manipulation tools to mimic those of their favorite CAD software. **Tools>Preference Settings.** 

🔽 Preference Settings...

**Vectors with Annotations** augments the vectors tool with text and formulas. To access the vectors toolbar go to the **Display Settings** menu and select the **Preferences** display. Click the **Toolbar** tab and select the vectors checkbox. The vectors toolbar button appears. After clicking this button you can enter text and formula language to annotate the vector. *Help keyword: vector with annotation.* 



What's This? Help provides pop-up, instant help for any tool, command, or button.

After selecting either a Body or Coord, the user can add an **FEA Results Meter** by selecting **Insert>Meter>FEA Result**; a meter will be created based on the current FEA Display Settings. This meter measures the maximum stress or strain on the face of a body or at a coord placed on a body over time and displays up to four groups of data from all of the available datasets and components for the FEA results. Results can be viewed as a bar graph. *Help keyword: FEA meter.* 

#### **Concept Optimization**

The objective of Concept Optimization is to reduce the volume of the design space by finding locations where material can be removed. Use this tool in the early stages of design and it will help you expand the design concepts and may suggest design ideas that otherwise would not have been considered. *Help keyword: optimization* 



#### **Heat Transfer**

The heat transfer tool in vN4D offers the fundamental FEA capability for steady state thermal analysis. With this feature, users can include thermal load and boundary conditions such as volumetric heat generation, surface convection, surface radiation, surface heat flux, and prescribed temperature. Users can also provide temperature-dependent film coefficients for convection boundary conditions. Heat transfer boundary conditions can also be controlled by formulas and tables. *Help Keyword: heat* 



**Animated Progress Dialog Box** gives a continuously animated stream of status information indicates that vN4D is still calculating simulation data.

### **Feature Enhancements**

- The smooth contact solver has been made more robust and efficient, leading to faster and more accurate motion solutions for demanding contact problems such as cam mechanisms.
- FEA Restraints with face normal coordinate systems have been improved.

## System Requirements

Windows<sup>®</sup> 98 Windows Me Windows 2000 Windows NT 4.0 (SP 3) or later Windows XP

Pentium<sup>™</sup> II (or equivalent) or better 64 MB RAM minimum 16-bit color video card

## Software Support

Autodesk<sup>®</sup> Inventor R4, R5 MATLAB<sup>®</sup> 11, 12, 12.1; Simulink<sup>®</sup> 3, 4, 4.1 Mechanical Desktop<sup>®</sup> R5.0, R6.0 Pro/ENGINEER<sup>®</sup> 20, 2000i, 2000i<sup>2</sup>, 2001 Solid Edge<sup>™</sup> V9.0, V10.0 SolidWorks<sup>®</sup> 2000, 2001

Inventor R4 SP1 or higher is required for Automatic Constraint Mapping  ${}^{\rm TM}$